

SPECIMEN

**The quick brown fox jumps over
the lazy dog**

**Lorem ipsum dolor sit amet,
consectetur adipiscing elit. Donec
a diam lectus. Sed sit amet
ipsum mauris. Maecenas congue
ligula ac quam viverra nec
consectetur ante hendrerit.
Donec et mollis dolor. elit.**

ABCDEFGHIJKLMNOPQRSTUVWXYZ
abcdefghijklmnopqrstuvwxyz

***** is the perfect font for body text and headlines on a website. Its modern style, suited with past characteristics of great typefaces, make it highly readable in any context. The full-circle curves on many characters make *** a great font to blend seamlessly with other fonts while still maintaining its uniqueness. Whether to be used for body text or headlines on a web page, *** is the right font for any project.**

HI - STORY

SOURCES

=

recipe, instructions (code)

+

history

F/LOSS approach

**emphasizes on the
evolution, the history and
narrative of projects.**

It's a family affair

Courier

Courier

was cloned by URM as

Courier

was cloned by URW as

Nimbus Mono L

Courier

was cloned by URW as

Nimbus Mono L

was forked by OSP to

Courier

was cloned by URW as

Nimbus Mono L

was forked by OSP to

NotCourierSans

NotCourierSans

NotCourierSans

was interbred by Manufactura
Independente with the spacing of

NotCourierSans

was interbred by Manufactura
Independente with the spacing of

Déjà Vu Sans

NotCourierSans

was interbred by Manufactura
Independente with the spacing of

an expanded version of

NotCourierSans

was interbred by Manufactura
Independente with the spacing of

Vera Sans

NotCourierSans

was interbred by Manufactura
Independente with the spacing of

to create

Déjà Vu Sans

NotCourierSans

*was interbred by Manufactura
Independente with the spacing of*

to create

Déjà Vu Sans

PropCourierSans

<http://specimen.meteor.com/>

ABOUT

FONT
TESTER

SPECIMEN

A BLOG ON OPEN SOURCE FONTS

A SERIES OF INTERNATIONAL EVENTS

coming soon!

INDEX

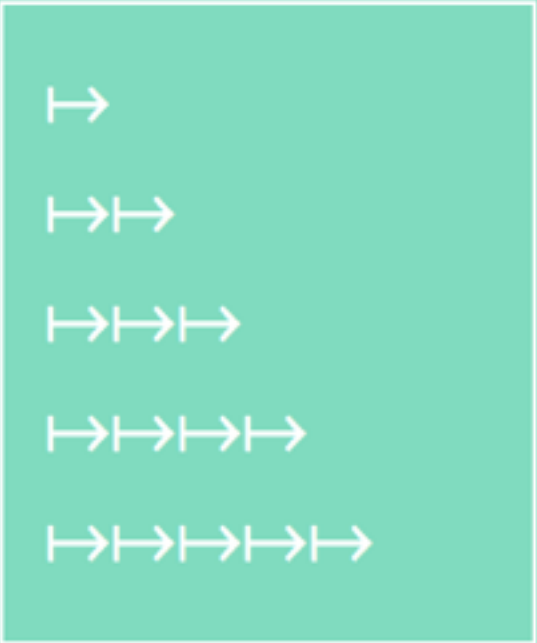
UP

OVERVIEW

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TESTER



dimension	
unit width	1.45
overshoot	0.18
pen width	0.93
proportion	
cap height	0.98
mean height	0.7
bar height	0.5
ascender height	1.01
descender height	0.45
shape	
horizontal increase	0.25
vertical increase	0.02



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OVERVIEW

ABOUT

LOGISOSO

PRINT
PDF

↓	again
on the road	
again	↑

A	
	Z

This font was designed for a circulation signage, for Delhaize logistics center in Zellig (North of Brussels). Specially designed for big lettering, it is sometimes used

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GEOGRAPHY

Africa
Antarctica
Asia
Australia
Brussels
Europe
North America
South America
The Universe
...

HISTORY

Prehistory
Antiquity
Middle Ages
Modern Ages

BC
AD

O
I
II
III
IV
V
VI
VII
VIII UP

STORY

Cooking
Linguists and
CopyShops
META
NO OCR
Not guilty
On the road
This way
x-height
*:°%”!!

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OVERVIEW

Baltimore, 2015

video:
[https://vimeo.com/](https://vimeo.com/125793821)
125793821

making of

SOURCE

**TYPE
TYPE
TYPE**

**TVDE
TYPE
FILE**

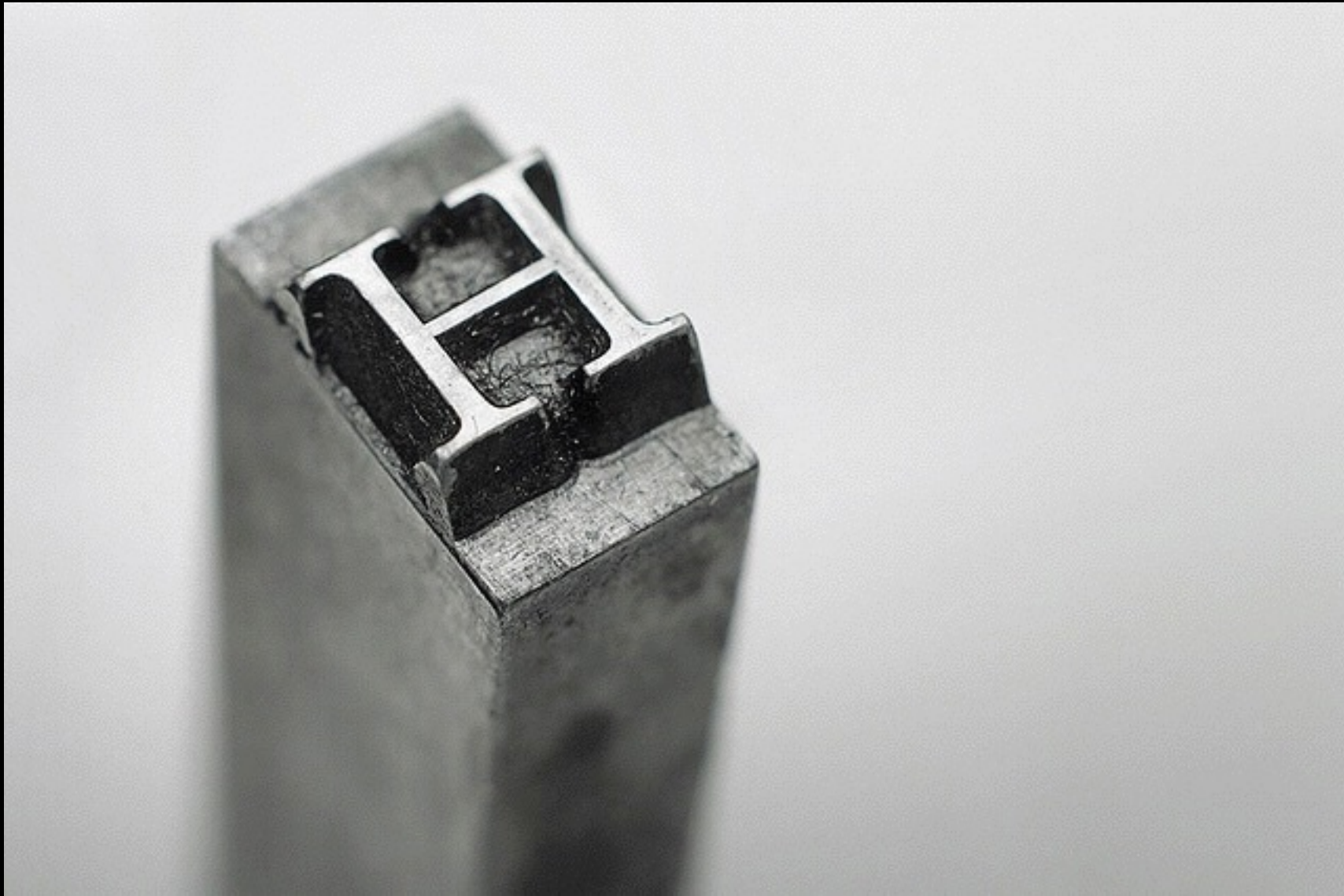
SEAN BOLD SIMON EGLI
BAGNARD
REGLO SEBASTIEN SAN FILIPPO
MONTSERRAT JULIETA ULANOVSKY
CAREER ANTOINE GELGON
LE PATIN HELVÈTE OSP FOUNDRY
GAP SANS INTERSTICES.IO

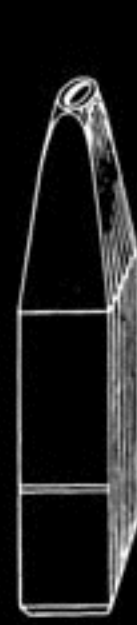
COLLABORATION

CONVERSATIONS

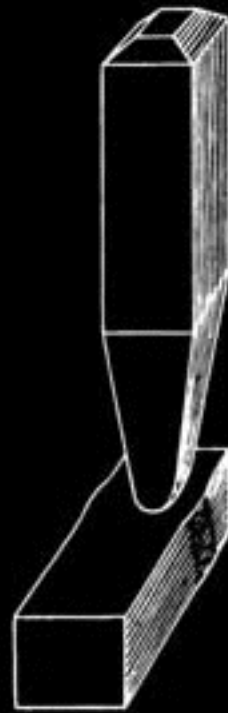
COLLABORATION







PUNCH



STRIKE



MATRIX

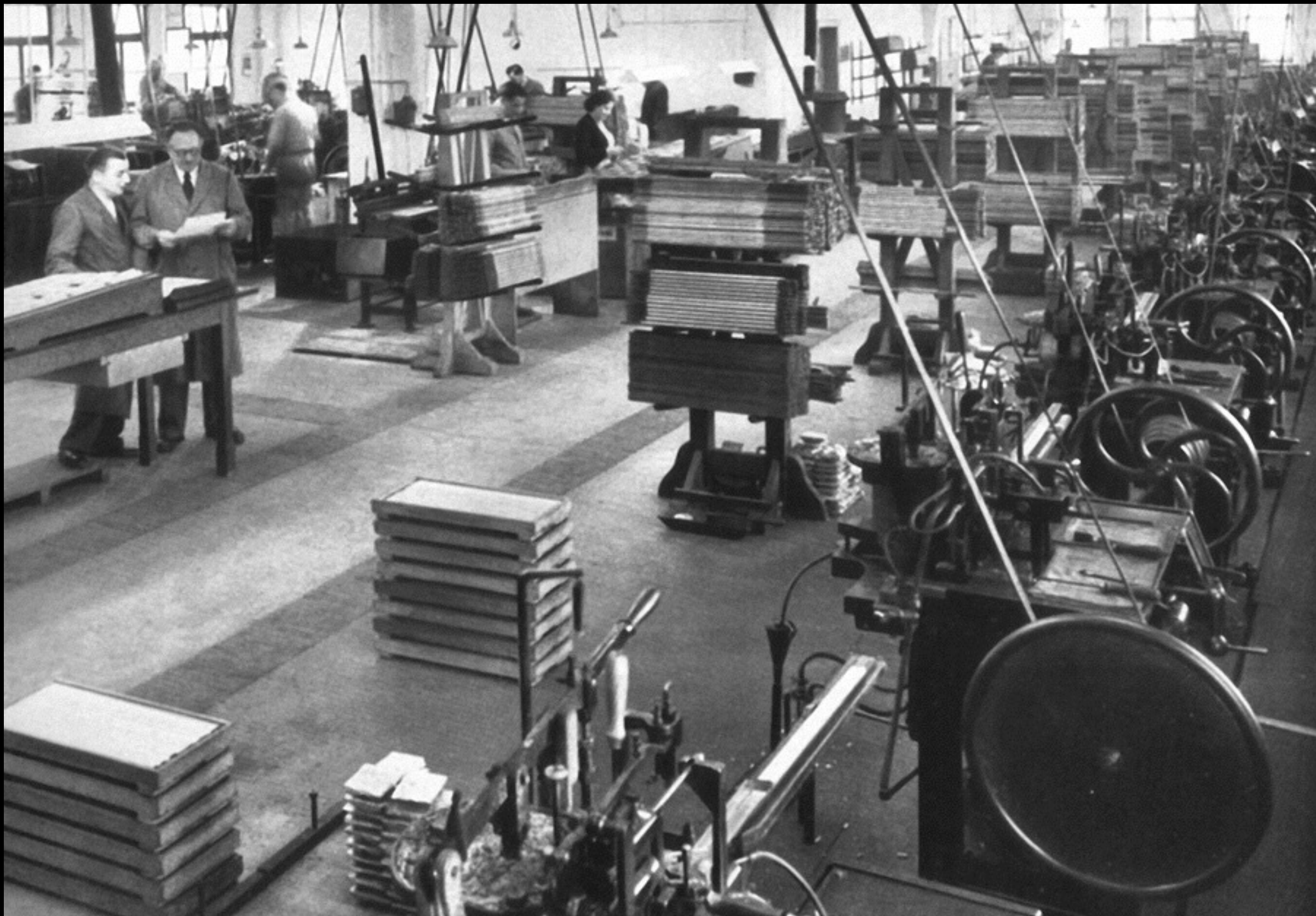


TYPE













FONTS

FONTS

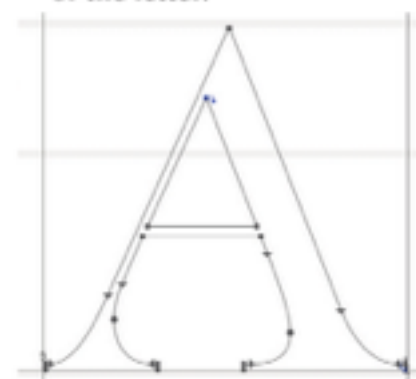

```

<?xml version="1.0" encoding="UTF-8"?>
<glyph name="A" format="1">
  <advance width="720"/>
  <unicode hex="0041"/>
  <outline>
    <contour>
      <point x="383" y="229" type="move" name="top"/>
    </contour>
    <contour>
      <point x="715" y="0" type="line"/>
      <point x="715" y="13" type="line"/>
      <point x="703" y="13" type="line" smooth="yes"/>
      <point x="645" y="13"/>
      <point x="609" y="67"/>
      <point x="588" y="121" type="curve" smooth="yes"/>
      <point x="369" y="677" type="line"/>
      <point x="366" y="677" type="line"/>
      <point x="128" y="150" type="line" smooth="yes"/>
      <point x="110" y="111"/>
      <point x="69" y="13"/>
      <point x="13" y="13" type="curve" smooth="yes"/>
      <point x="5" y="13" type="line"/>
      <point x="5" y="0" type="line"/>
      <point x="226" y="0" type="line"/>
      <point x="226" y="13" type="line"/>
      <point x="218" y="13" type="line" smooth="yes"/>
      <point x="159" y="13"/>
      <point x="141" y="56"/>
      <point x="141" y="100" type="curve" smooth="yes"/>
      <point x="141" y="127"/>
      <point x="149" y="154"/>
      <point x="157" y="173" type="curve" smooth="yes"/>
      <point x="197" y="263" type="line"/>
      <point x="430" y="263" type="line"/>
      <point x="442" y="233" type="line" smooth="yes"/>
      <point x="469" y="164"/>
      <point x="488" y="111"/>
      <point x="488" y="74" type="curve" smooth="yes"/>
      <point x="488" y="34"/>
      <point x="465" y="13"/>
      <point x="407" y="13" type="curve" smooth="yes"/>
      <point x="395" y="13" type="line"/>
      <point x="395" y="0" type="line"/>
    </contour>
    <contour>
      <point x="322" y="538" type="line"/>
      <point x="422" y="283" type="line"/>
      <point x="206" y="283" type="line"/>
    </contour>
  </outline>
</glyph>

```

In case you didn't recognize it, this was the code of the "A.glif" file from the Open Baskerville font.

Let's not be afraid of it. If you read it, this code describes the drawing of a classical digital font: built as outlines. The points are coordinates for the contour of the letter.



Technically, the code of every typeface is public, as they can all be opened in font editing software and reveal the position of their points and curves. But unlike software, the interest and originality of a font usually still remains the same: its shape. Even though there is a growing interest in programmatic fonts, fonts today are hardly ever designed by writing code, they are instead drawn in visual interfaces, and in the end it is their visual form that is read and used. Rather than viewing these approaches separate from fonts, wouldn't it be nice to

```

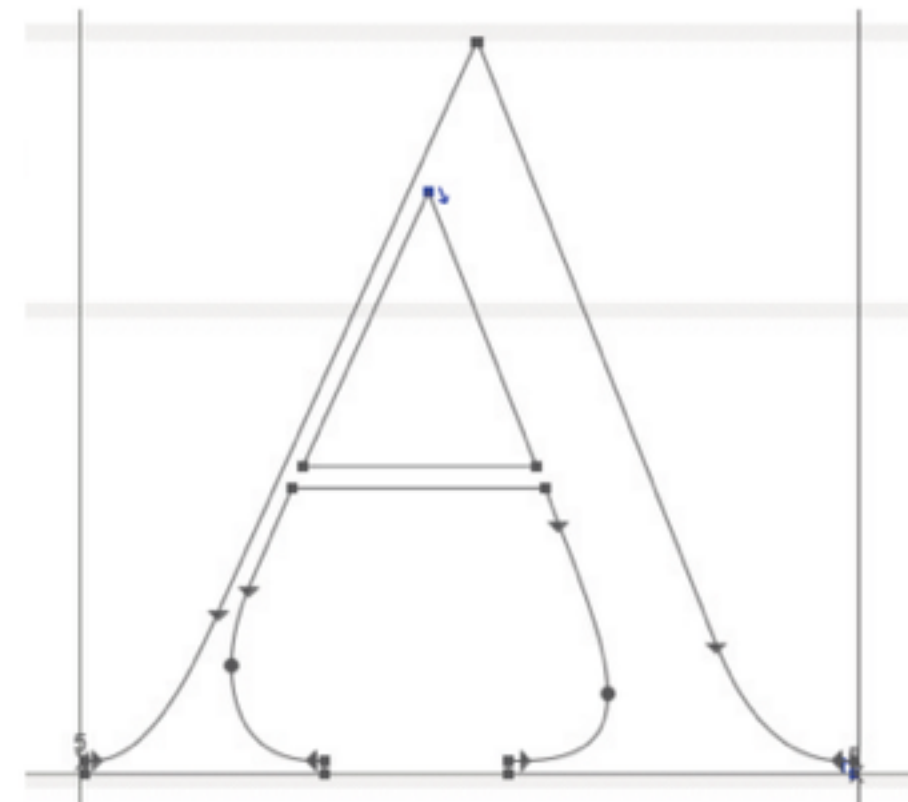
<?xml version="1.0" encoding="UTF-8"?>
<glyph name="A" format="1">
  <advance width="720"/>
  <unicode hex="0041"/>
  <outline>
    <contour>
      <point x="383" y="229" type="move" name="top"/>
    </contour>
    <contour>
      <point x="715" y="0" type="line"/>
      <point x="715" y="13" type="line"/>
      <point x="703" y="13" type="line" smooth="yes"/>
      <point x="645" y="13"/>
      <point x="609" y="67"/>
      <point x="588" y="121" type="curve" smooth="yes"/>
      <point x="369" y="677" type="line"/>
      <point x="366" y="677" type="line"/>
      <point x="128" y="150" type="line" smooth="yes"/>
      <point x="110" y="111"/>
      <point x="69" y="13"/>
      <point x="13" y="13" type="curve" smooth="yes"/>
      <point x="5" y="13" type="line"/>
      <point x="5" y="0" type="line"/>
      <point x="226" y="0" type="line"/>
      <point x="226" y="13" type="line"/>
      <point x="218" y="13" type="line" smooth="yes"/>
      <point x="159" y="13"/>
      <point x="141" y="56"/>
      <point x="141" y="100" type="curve" smooth="yes"/>
      <point x="141" y="127"/>
      <point x="149" y="154"/>
    </contour>
  </outline>
</glyph>

```

In case you didn't recognize it, this was the code of the "A.glif" file from the Open Baskerville font.

Let's not be afraid of it.

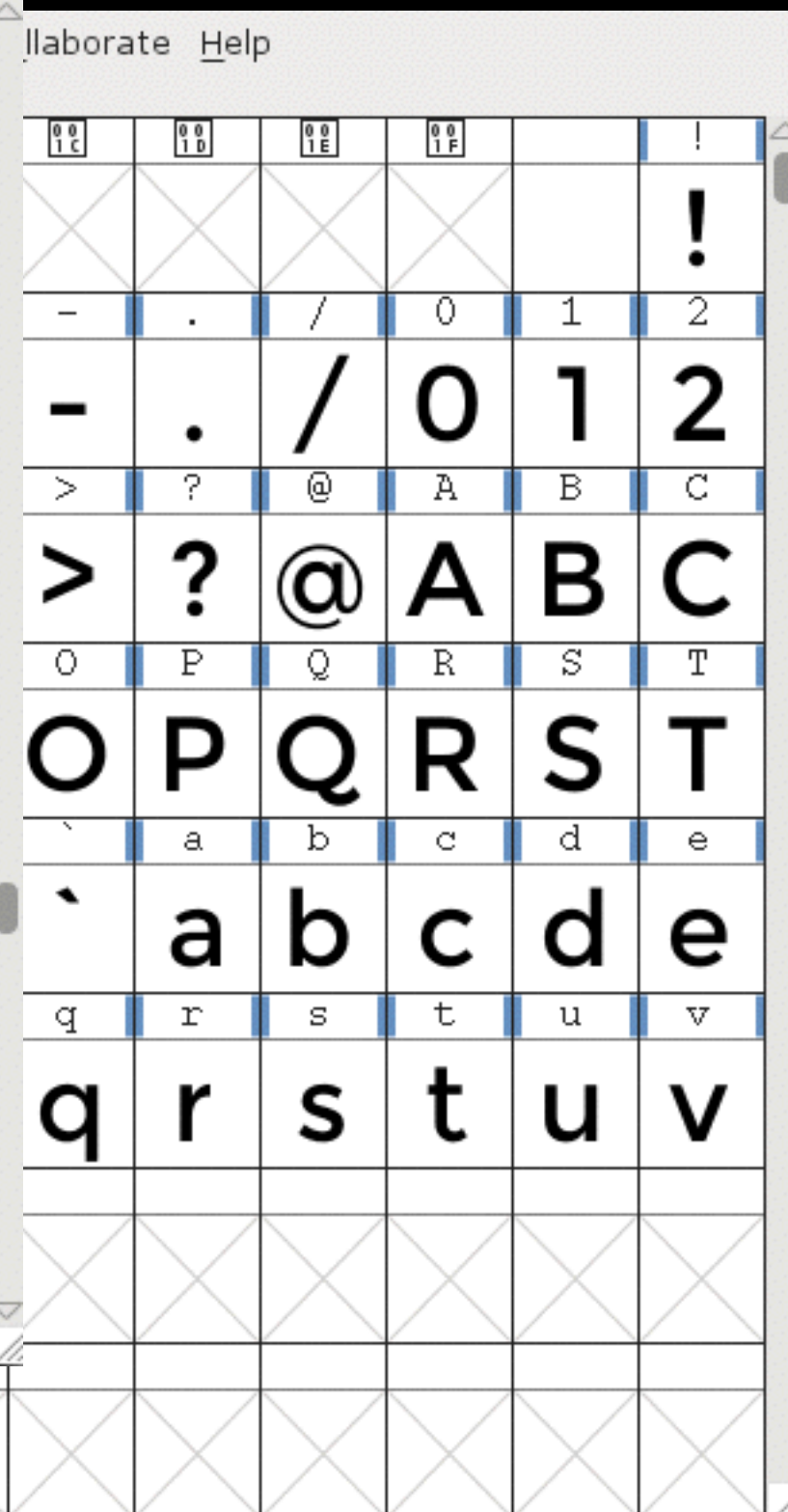
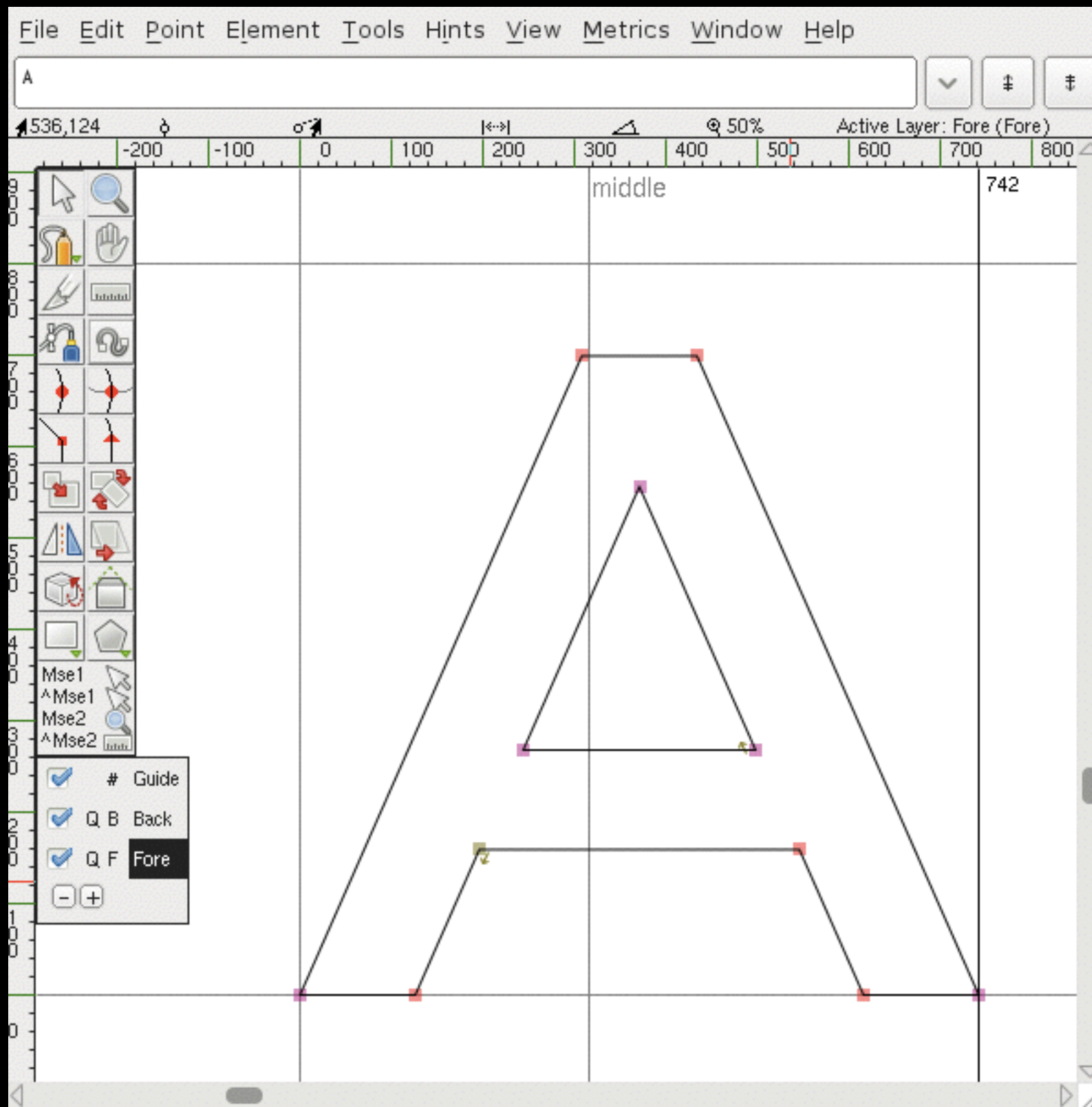
If you read it, this code describes the drawing of a classical digital font: built as outlines. The points are coordinates for the contour of the letter.



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File Edit Element Tools Hints Encoding View Metrics CID MM Window Collaborate Help

[illegible]



COLLABORATION

MODES OF COLLABORATION IN TYPE DESIGN

**BRING TOGETHER
&
DIVIDE**


BRING TOGETHER

BRING TOGETHER

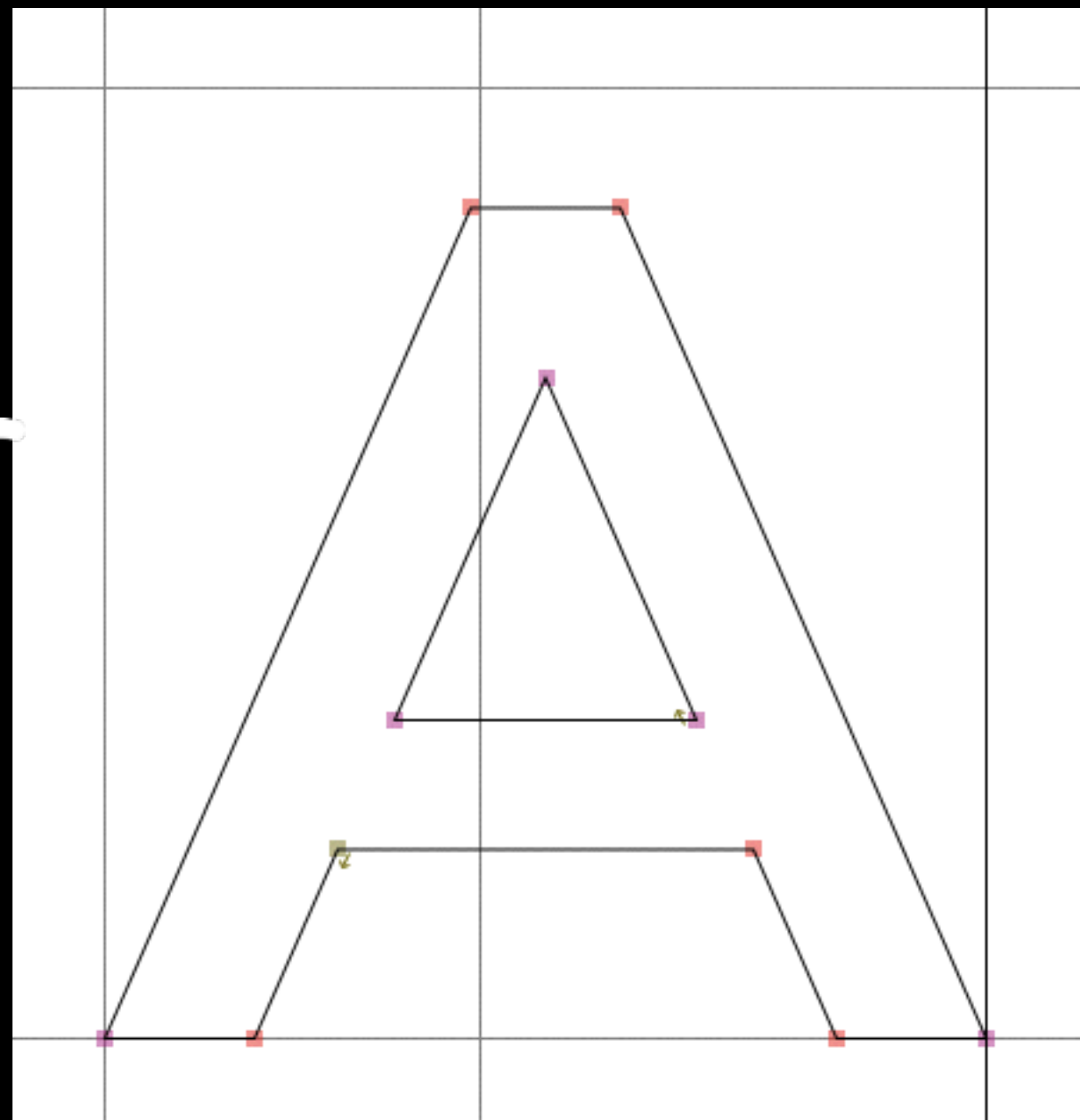
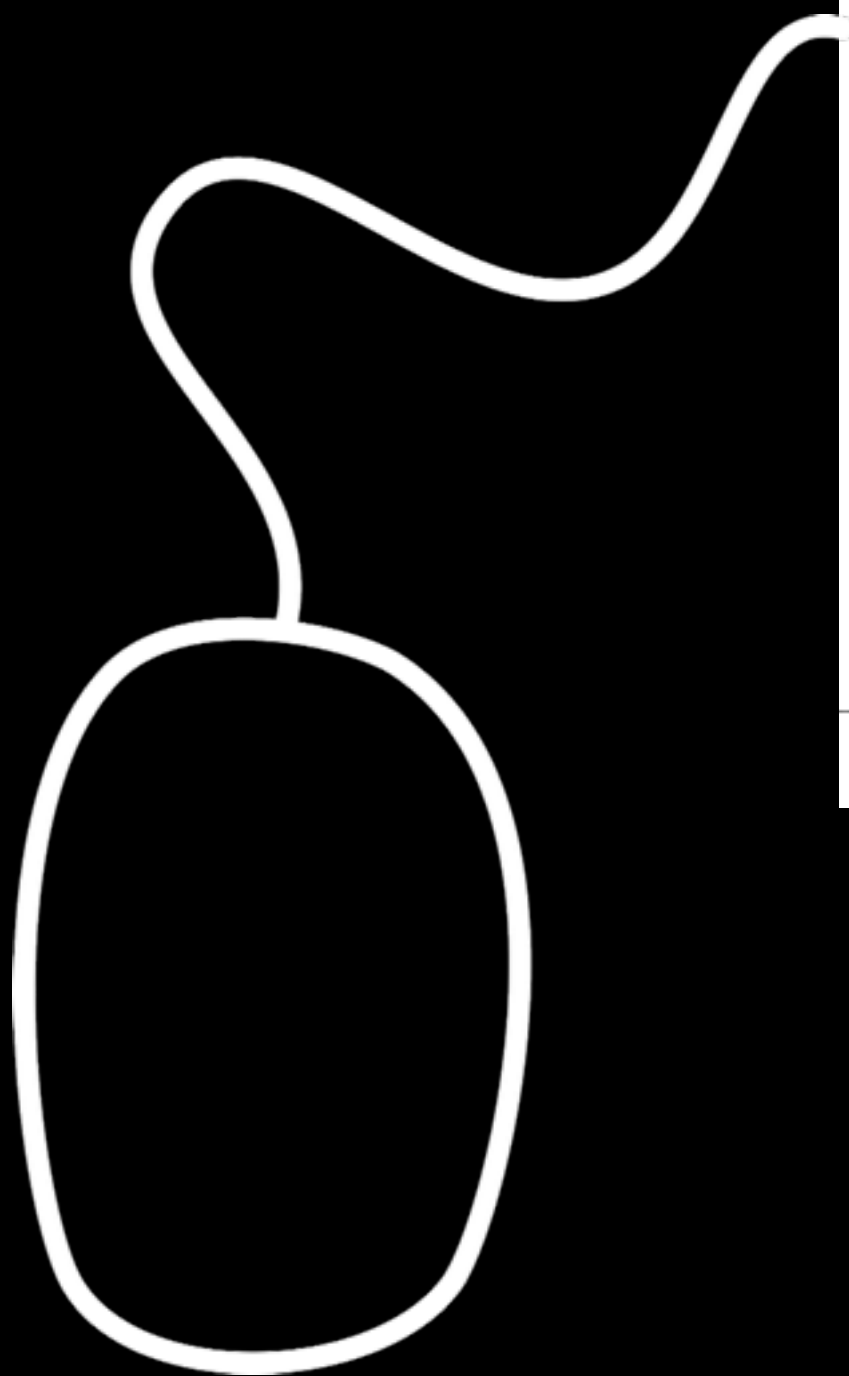


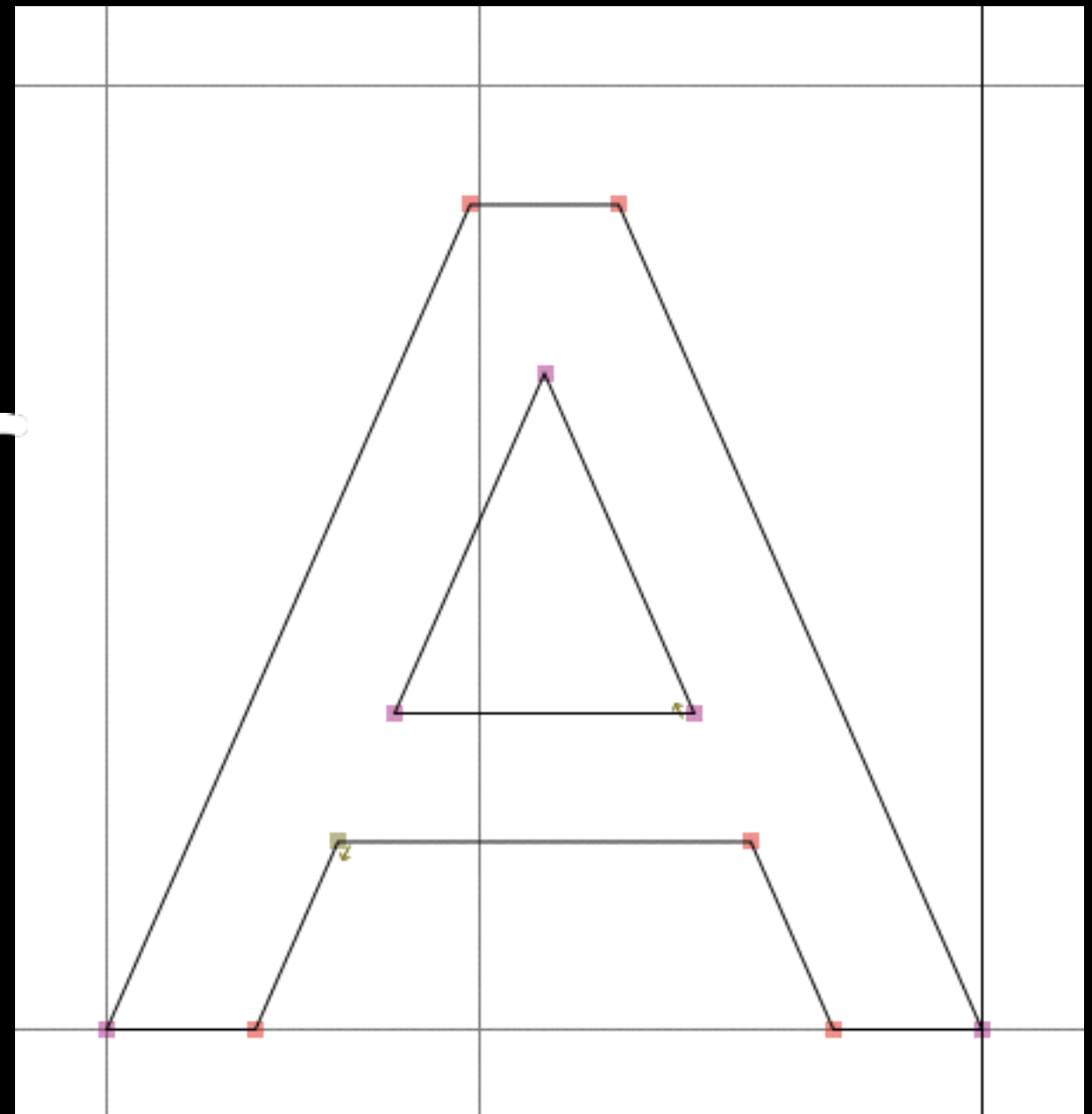
BRING TOGETHER

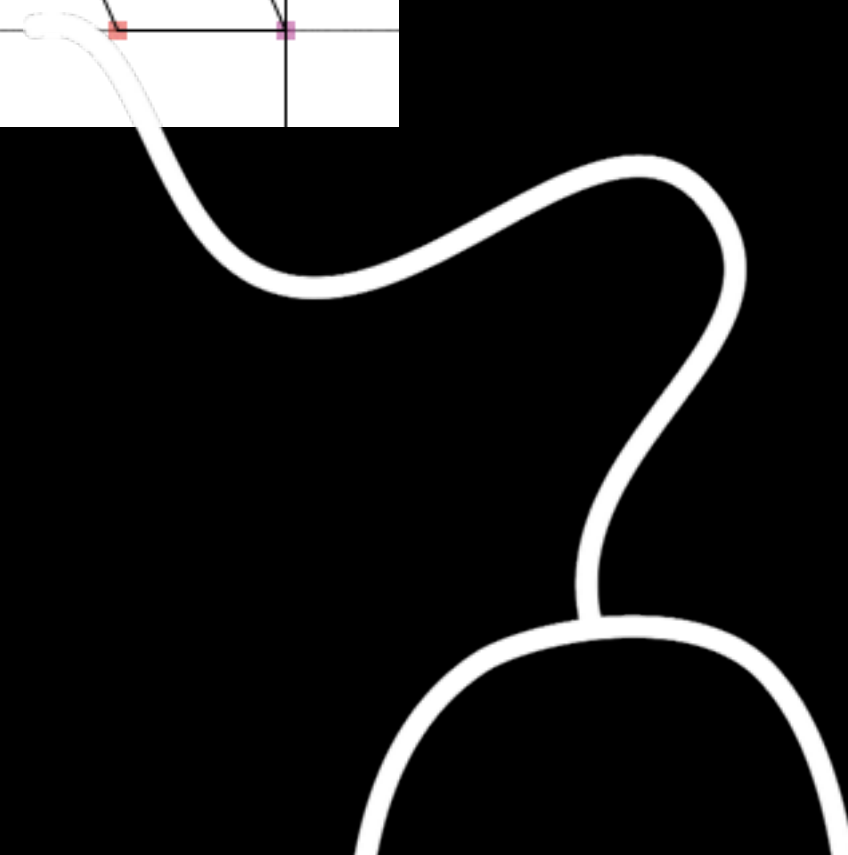
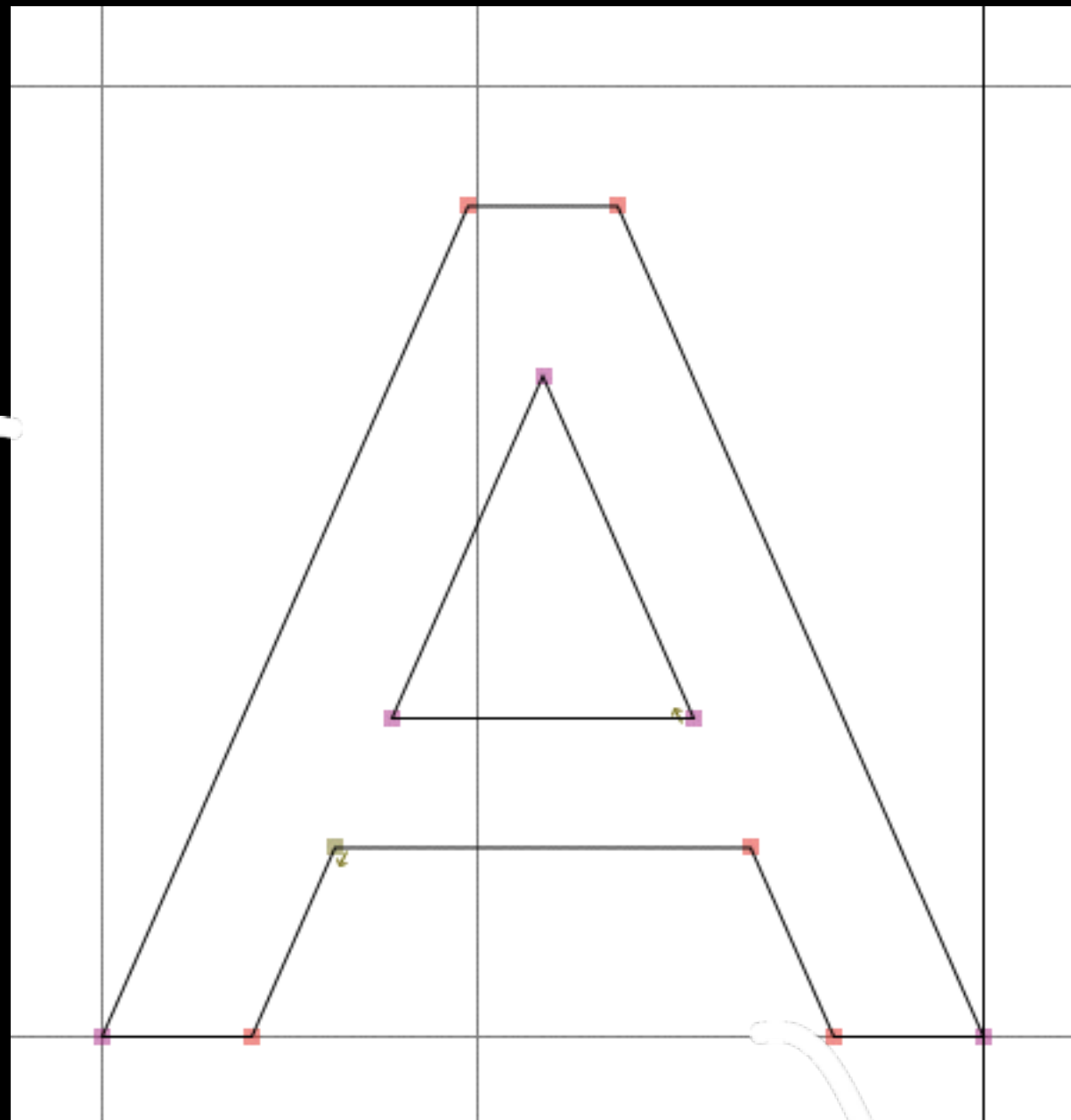
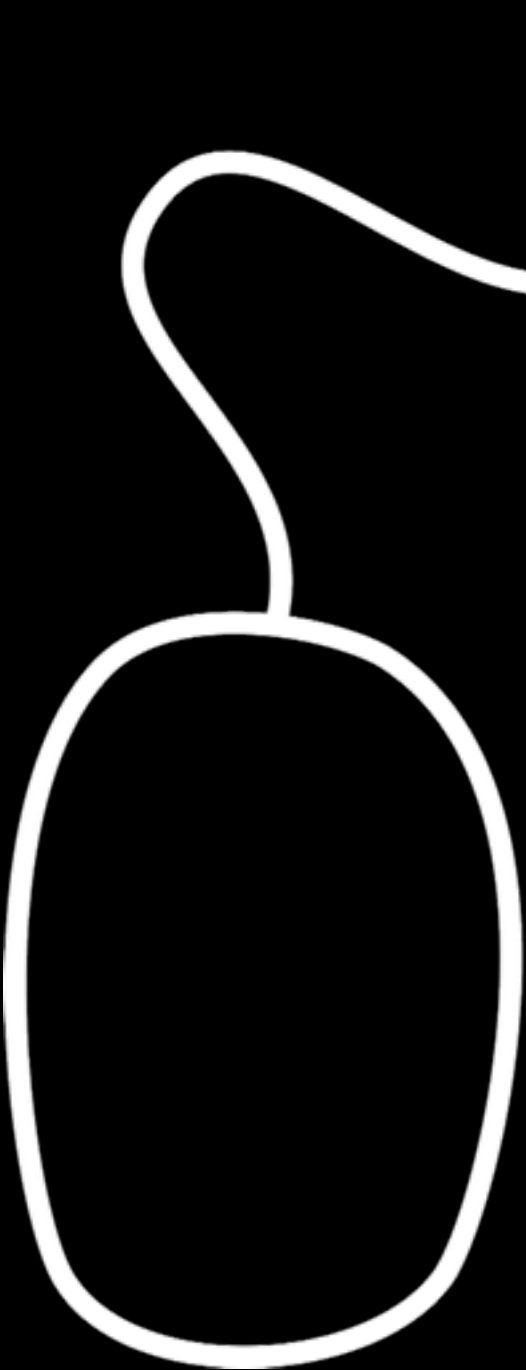


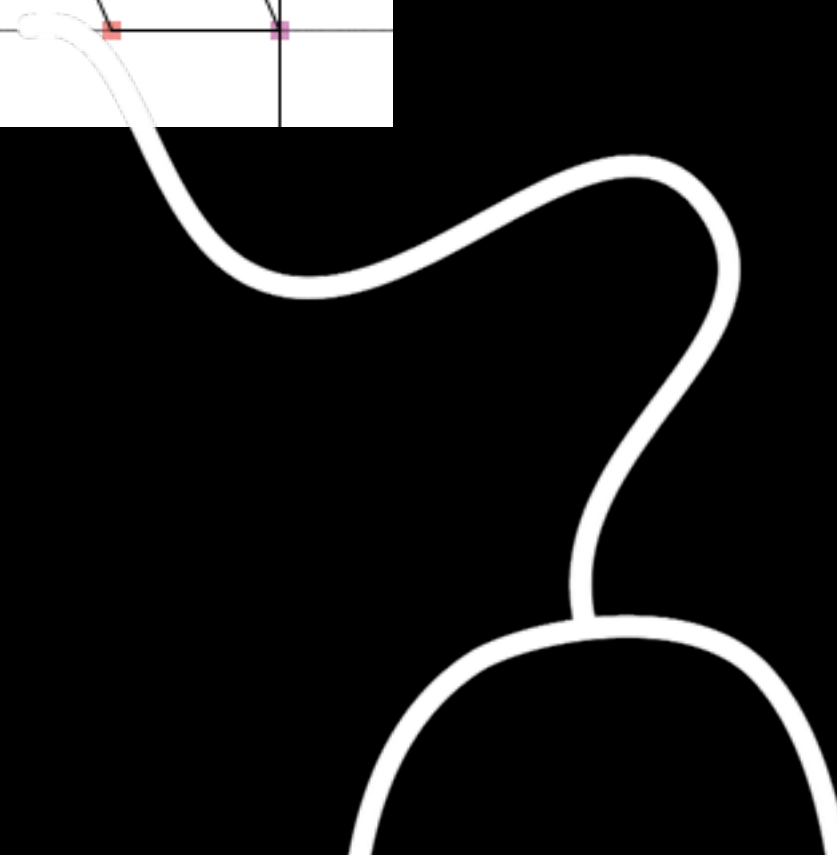
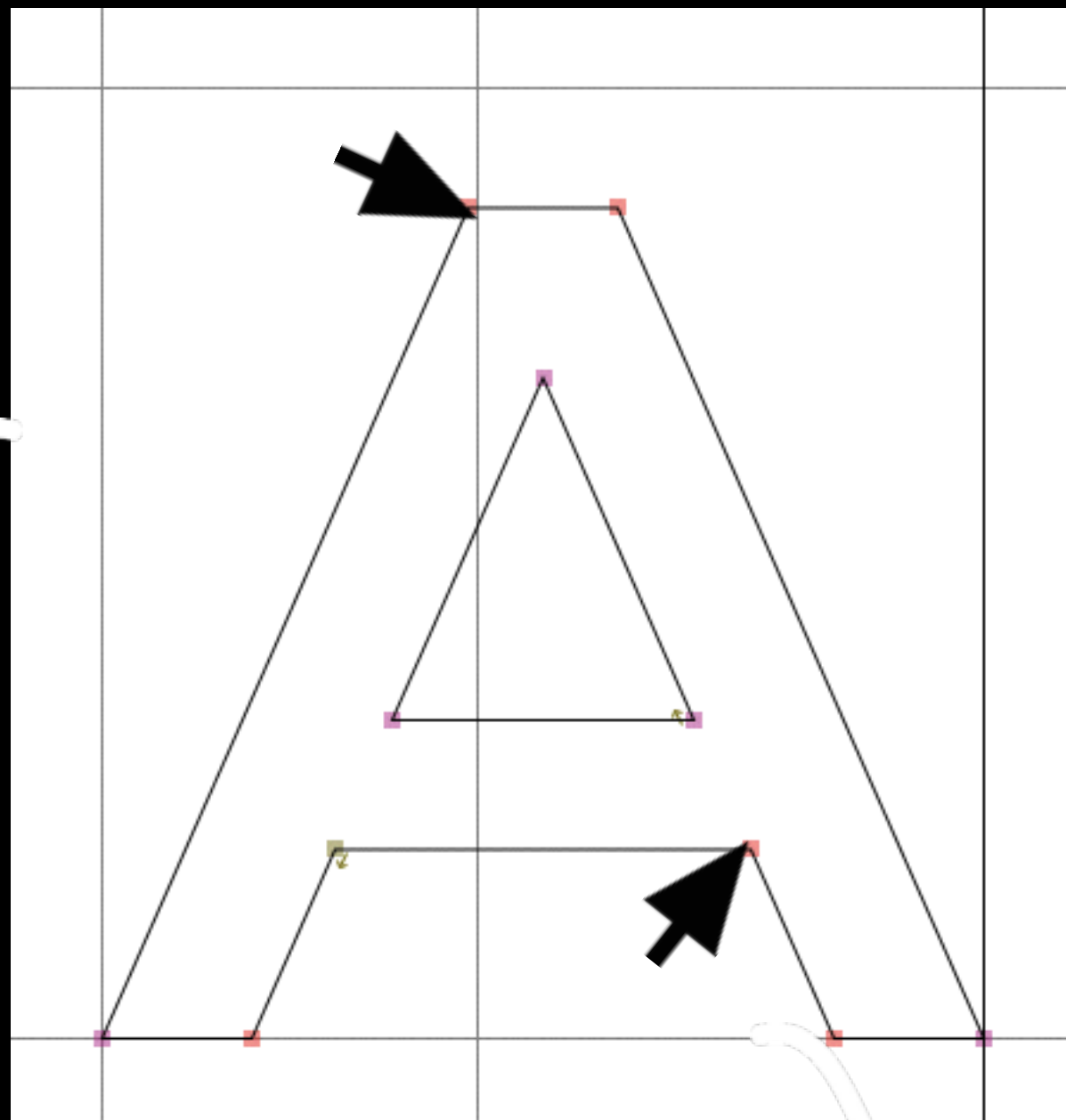
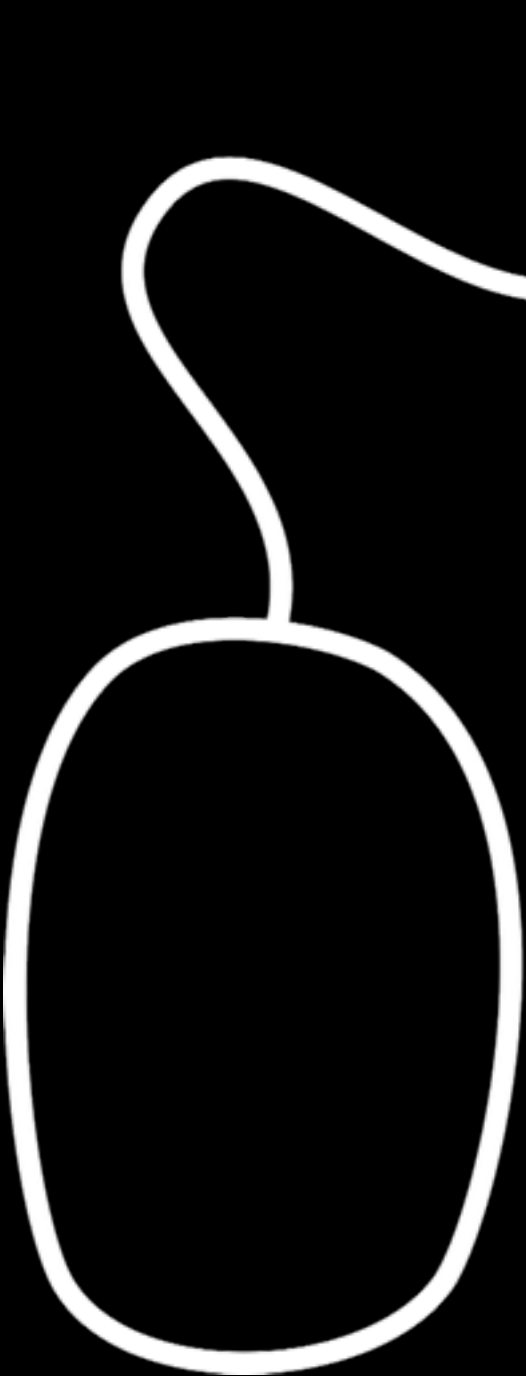
The image features three stylized, light gray hands reaching upwards against a solid black background. The hands are positioned at the bottom left, bottom right, and top right, with their fingers spread. In the center, the words "BRING TOGETHER" are written in a bold, white, sans-serif font.

BRING TOGETHER







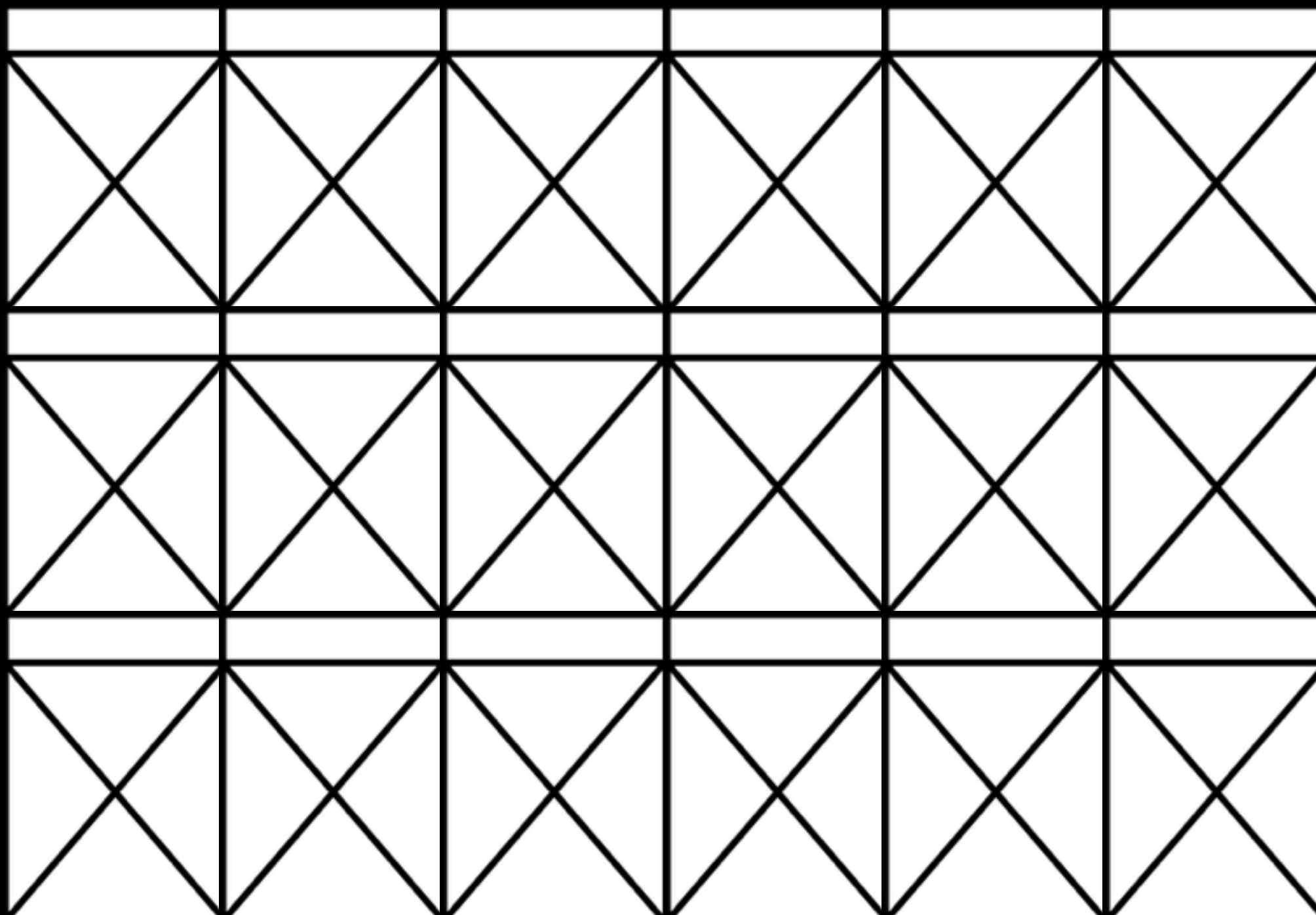


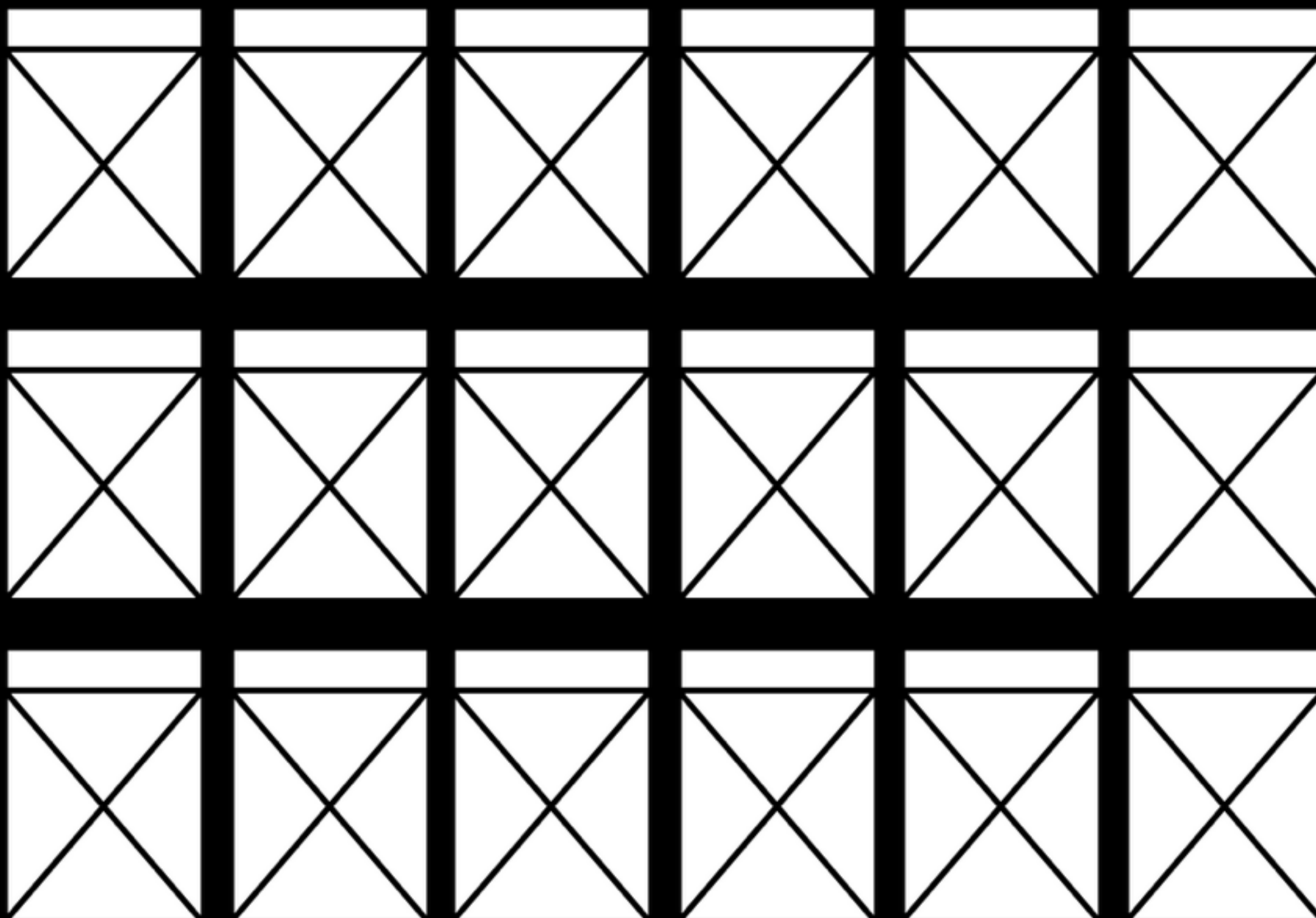
1.

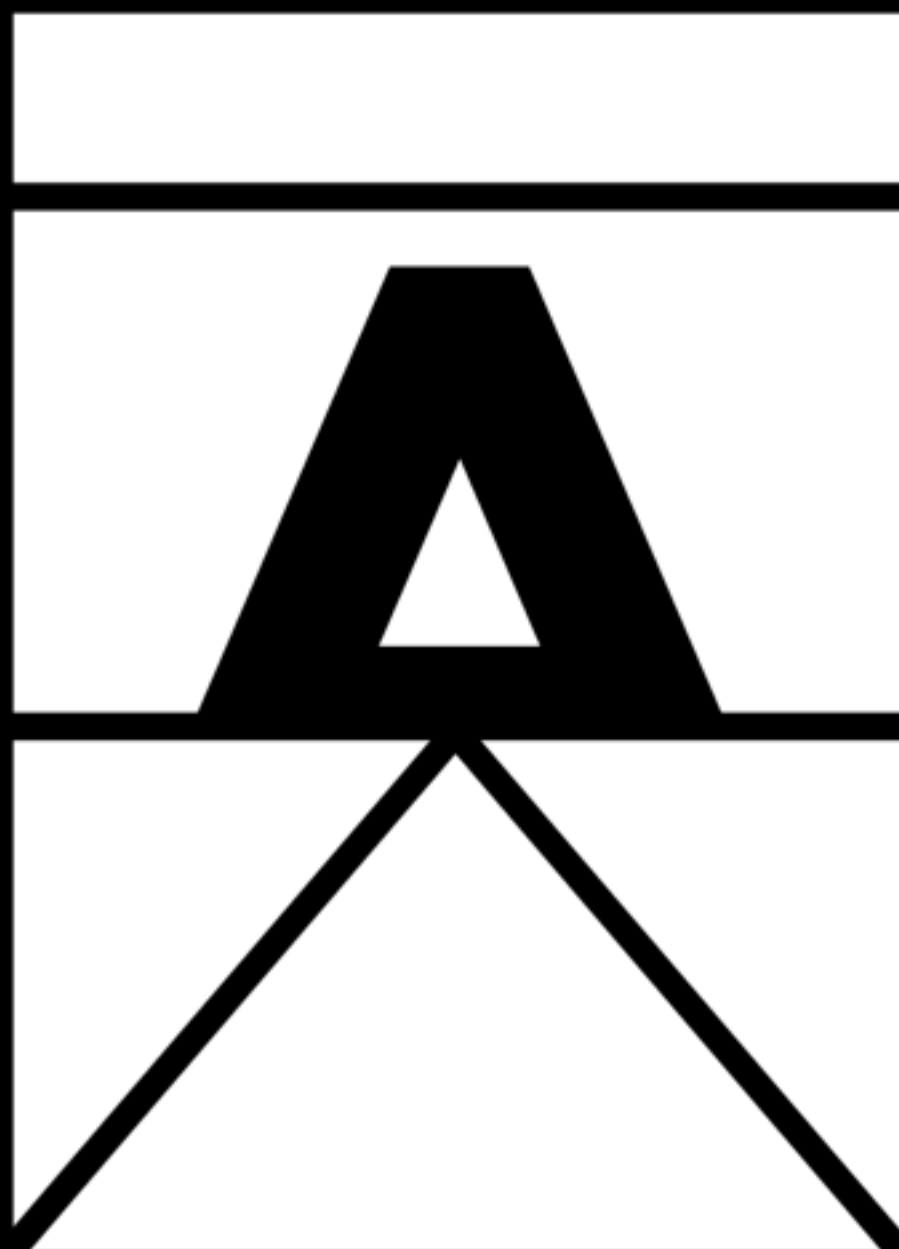
2.

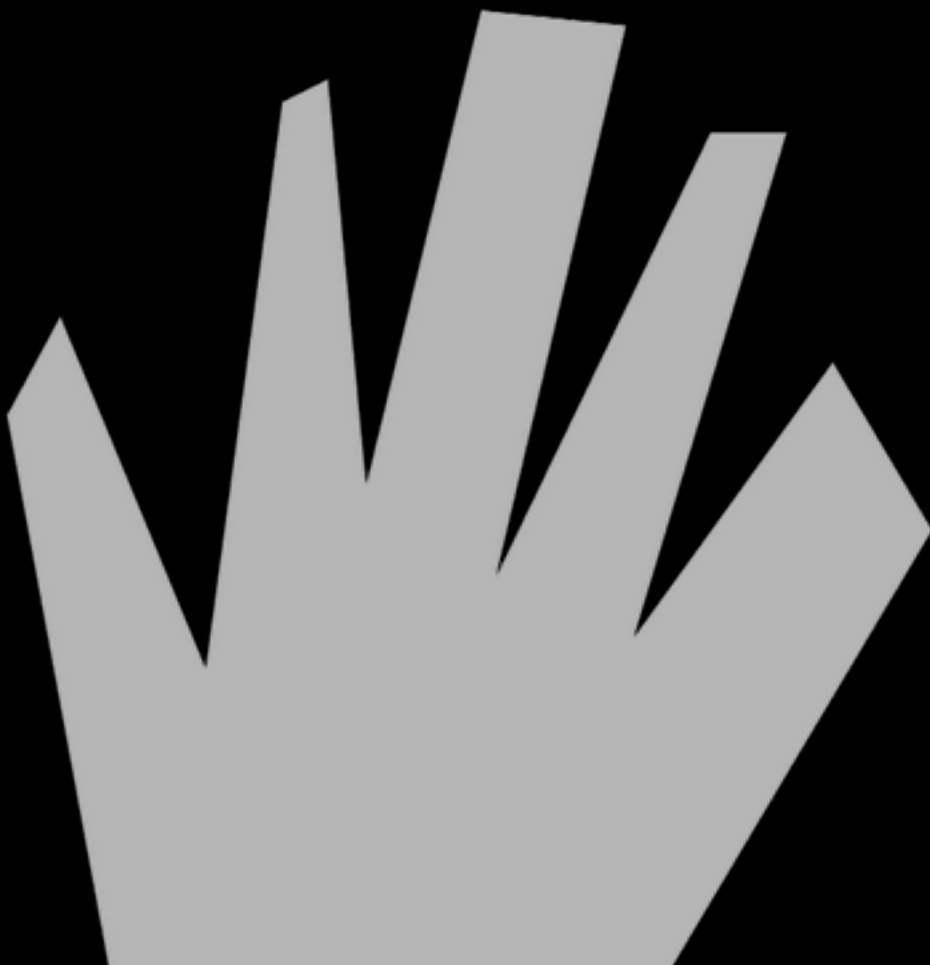
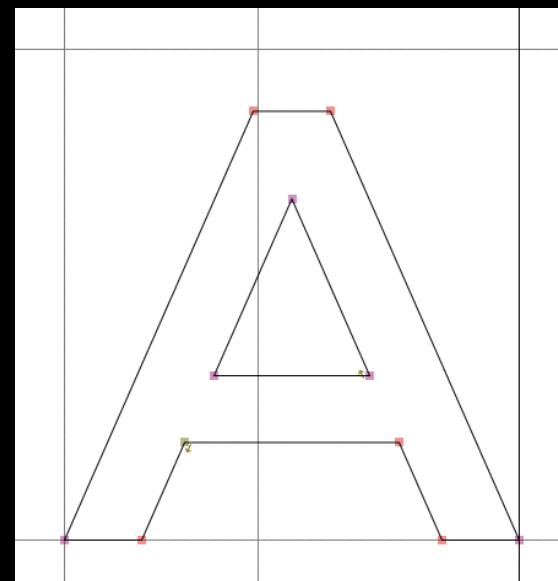
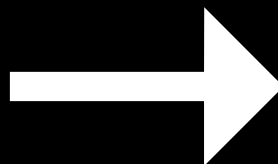
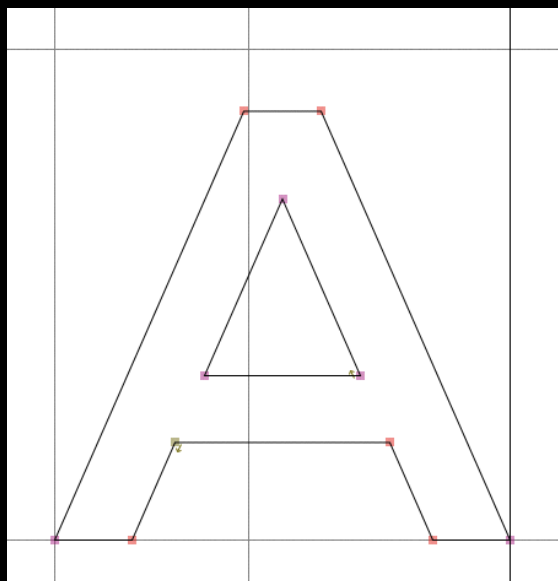
3.

DIVIDE









**CONTRIBUTION
FORK
OPEN-ENDED
COLLABORATION**

...

**THE STORY
CONTINUES**

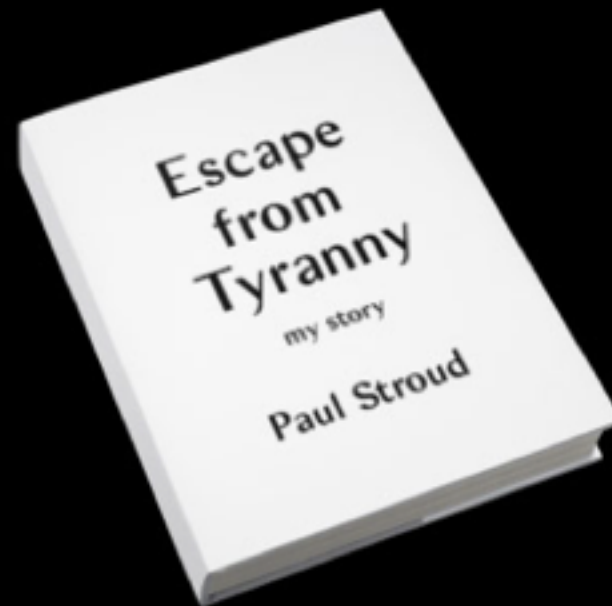
**WHEN DOES IT
BECOME A NEW STORY?**

<http://fonts.github.io/typographic-collaboration/>

COLLABORATIVE OPEN SOURCE TYPE DESIGN WORKSHOP 24-25.04.15 MICA BALTIMORE WITH LORAIN FURTER & ERIC SCHRIJVER								\$			%			;
1	2	3	4	COLLABORATIVE				5	6	7	8			
1	2	3	4					5	6	7	8			
9	0							PARTICIPANTS						
9	0							Michael Bonfiglio, Trevor Carr, Connor Davenport, Jen Evans, Chris Fodge, Miles Holenstein, Stefon Kelly, May Kim, Linxuan Lyu, Hitesh Singhal, Doug Thomas, Bao Zheng.						
A	B	C	C	C	C	D	E	E	E	E	F	G		
A	B	C	C	C	C	D	E	e	e	e	F	G		
H	I	J	K	L	M	N	O	P	Q	R	S	T		
U	V	W	X	Y	Z									

<http://fonts.github.io/typographic-collaboration/>

[DOWNLOAD OTF](#)



[PREVIOUS](#) [NEXT](#)

[TRY ME!](#)

Bagnard Sans

<http://fonts.github.io/typographic-collaboration/>

Connor Davenport, Ran Zheng and Hitesh Singhal worked on a responsive Reglo that changes with the different screen sizes. The alternate characters are inspired by Joost Schmidt's Bauhaus modular type.

[SOURCE FILES](#) [REGLO ADDITIONS](#)

RESPONSIVE REGLO



[PREVIOUS](#) [NEXT](#)

<http://fonts.github.io/typographic-collaboration/>

Miles Holenstein, Trevor Carr and Linxuan Lyu added brand new glyphs to the Reglo font, and experimented with a series of scripts and interpolations.

SOURCE [REGLO](#) + [REGLO CARSON](#) (OTF)

TRY ME!



REGLO CARSON



REGLO ADDITIONS



<http://micagraphicdesign.org/2015/04/open-source-collaborative-type-design-workshop/>



[News](#) [Profiles](#) [Resources](#) [MICA Design League](#) [Dialogue](#)

SEARCH BY TYPE, WRITER

NEWS 04/26/2015

Open Source Collaborative Type Design Workshop



a	b	c	d	e	f
i	j	k	l	m	n
q	r	s	t	u	v
y	z				



SPECIMEN WORKSHOP

TOMORROW

10:00